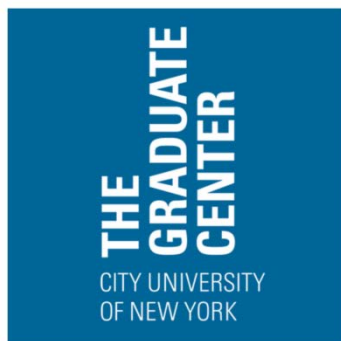


Humanity has barely survived its initial encounters with the Buggers, a hostile and inscrutable race of insectoid aliens. In planning for the next conflict, a united Earth has placed its hopes in young generals trained at the Battle School, an orbital military academy. The brilliant Ender Wiggin, the most promising of the Battle School's young cadets, must overcome the enmity of his fellow students and the cold calculation of the school's administrators as he prepares for the final battle.

Ender's Game, first published in novel form in 1985, is a science fiction classic that confronts questions of innocence, violence, empathy, and xenophobia. Alternative Worlds, Possible Futures is hosting a discussion of this seminal book as the first of a series of seminars on games and gaming, and in anticipation of the theatrical release of the movie adaptation of Ender's Game on November 1, 2013.

Tuesday, October 8th, 4:15 p.m.
Room 6417



Visit **Possible Worlds, Alternative Futures** at:

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www.centerforthehumanities.org/seminar

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